

Criterion B: Record of Tasks

Task number	Planned action	Planned outcome	Time estimated	Target completion date	Criterion
1	Discussion with client in person about the product.	Decide what features the client needs and their vision.	20 mins	22 Oct 2023	A
2	Pitch Idea to my teacher via in-person meeting	Gain approval or improve the proposed solution.	15 mins	23 Oct 2023	A
3	Finalize pitch for the final product	Include features, methodology, choice of program	40 mins	27 Oct 2023	A
4	Pitch final idea to client with improvements made after Task 2 (online)	Gain approval from client and/or feedback before setting out on the project.	15 mins	28 Oct 2023	A
5	Create success criteria for project	Criteria that guides me and fulfills client's requirements	25 mins	1 Nov 2023	A
6	Submit version of Criteria A document to teacher for feedback	Make improvements to move on	10 mins	1 Nov 2023	A
7	Online meeting with client regarding Criterion A document	Gain approval from client and/or feedback before starting Criteria B document	15 mins	2 Nov 2023	A
8	Layout structure of project - Methodology	UML diagrams created	4 hours	10 Nov 2023	B
9	Create design mockups for the GUI of every window and how the user will	A simplified version of the product's design is complete.	1 hour	14 Nov 2023	B

	navigate the program.				
10	Short meeting with client to review design. If they are unhappy with it, improve it.	Client is happy with design, proceed to next task.	5 mins	15 Nov 2023	B
11	Create a simple prototype	Partially working prototype. Otherwise, take note of what was unsuccessful/doesn't work with the design	6 hours	25 Nov 2023	C
12	Beta Testing - get feedback from client of the product prototype	Gain insight on necessary improvements at this stage.	1 hour	10 Dec 2023	E
13	Client request additional improvements: A way to alter the study times and break times.	Prompt the user to enter both times manually	2 hours	5 Jan 2024	C
14	Finish StudyTimerclass	Study Java.Swing and implement appropriate tools	10 hours	15 Dec 2023	C
15	Finish All buttons and JLabels	Use JTextArea, JButton, JPanel, JScrollPane	1 hour	20 Dec 2023	C
16	Finish Pause method	Use booleans to stop the timer by setting the status of the isPaused to true	30 Mins	22 Dec 2023	C
17	Finish Start method	Do the exact opposite for Start	30 Mins	26 Dec 2023	C
18	Finish main class	Call the GUI class constructor method	30 Mins	28 Dec 2023	C

19	Perform Beta Test of the product and test against success criteria	Implement any needed fixes	1 Hour	5 Jan 2024	E
20	Meeting with client for final product reveal	Client is happy with product	1 Hour	10 Jan 2024	E
21	Script, record, and edit video	Completed video	5 Hours	15 Jan 2024	D
22	Record meeting with client for feedback on the final product	Highlight successes and limitations of final product	3 Hours	16 Jan 2024	E
23	Review final product and project growth	Identify potential future improvements	30 Mins	18 Jan 2024	E